



**Live
Board**

Introduction to LiveBoard Marketplace

Q2 2022

Client Services, LIVE BOARD, INC.



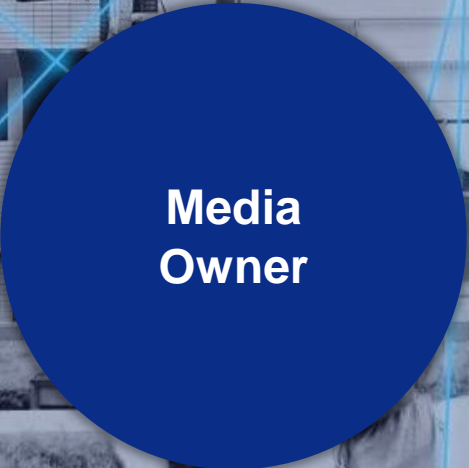
The logo consists of a dark blue parallelogram tilted to the right. Inside the parallelogram, the words "Live" and "Board" are stacked vertically in a white, bold, sans-serif font. The parallelogram has a white drop shadow effect, making it appear to float above the background.

**Live
Board**

Who We Are



Japan's Fastest Growing DOOH Solution Company



LIVE BOARD

Joint venture company between NTT DOCOMO & Dentsu that runs Japan's first DOOH marketplace, leveraging the big data to allow you to personalize and target your advertising messages.

NTT
docomo

Japan's largest mobile carrier and network operator

51%

Live Board

49%

dentsu

Japan's largest advertising company and international ad agency network

**Live
Board**

3A Approach

Accountable

Creating the right premium impression using NTT DOCOMO's big data

Adressable

Approaching the right audience triggered by data as a one-stop shop

Attributable

Producing measurable ROI using various mobile data



Outdoor : 117 screens
Indoor : 232 screens
Train : 480 screens
Retail : 10,000+ screens

15,000+



Heavy foot traffic, data-driven



Weekly impressions

160 Million



Screens

15,000+



Programmatic

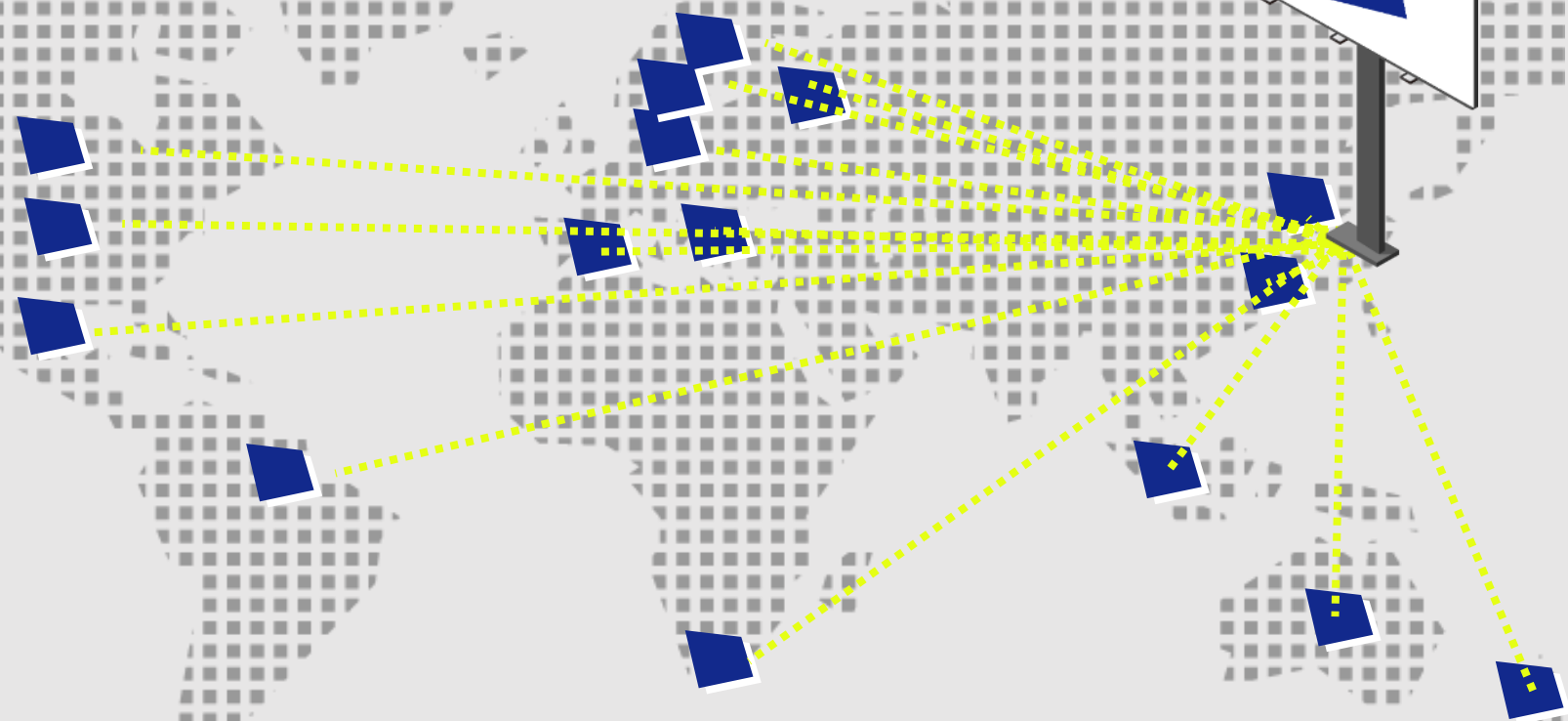
100%



NETWORK

Global Expansion

Fully accessible from global buyers through each of the integrated DSPs in a partnership with Hivestack Inc.



Nationwide DOOH Network

One-stop hub for the buying and selling of premium DOOH inventory in key cities in Japan.

01.

City Center



02.

Roadside



03.

Transportation



04.

Retails

Mobile shops
Beauty salons
Shopping malls

15,000+
screens

Hokkaido
3/-/-130

Tohoku
1/-/-185

Chubu
4/82/-/410

Chugoku
Shikoku
1/-/-/289

Kyushu
7/-/-/355

Kansai
4/95/-/334

Kanto
97/55/480/605

Outdoor / Indoor / In-train / Mobile shops

*As of July 2022
*Beauty salons excluded

01.



City Center



Osaka - Suncity Palace



Shibuya - Miami Building



Nagora - Santoku Building



Hakata - Shintencho Fukaya Building

02.



Roadside



Shinjuku - Naganoya Building



Gaienmae - Kitaaooyama Building



Ebisu - Shinmitsu Building



Gotanda - Ribio Gotanda Pragma G Tower

03.



Transportation



Shinjuku K-DG King Wall



Saitama Railway Line
Tokyo Metro Namboku Line
Tokyu Meguro Line



Tokyo Metro Station Visions



JR West Osaka Station NGB 1F East-West Passage Digital Signages



Nagoya & Sakae Square Visions

04.

Retails

Mobile Shops
Beauty Salons
Shopping Malls



Mobile Carrier (NTT DOCOMO) Shops



Shopping Malls



Beauty Salons



IMPRESSION



Measure Ad Value

1 Ad Play

= **n** Imp(s)

Impression

LIVE BOARD's impression measurement is compliant with the audience measurement guidelines of the Digital Signage Consortium.



Impression* Calculation Method

*the number of viewers

01.



Determine the Visible Area

02.



Estimate screen traffic

03.



Estimate potential viewers

04.



Estimate actual viewers

05.



Assign attribute data

06.



Report daily impression and concentration



Mobile data



Research of Visibility



DCOMO DMP
3rd Party DMP

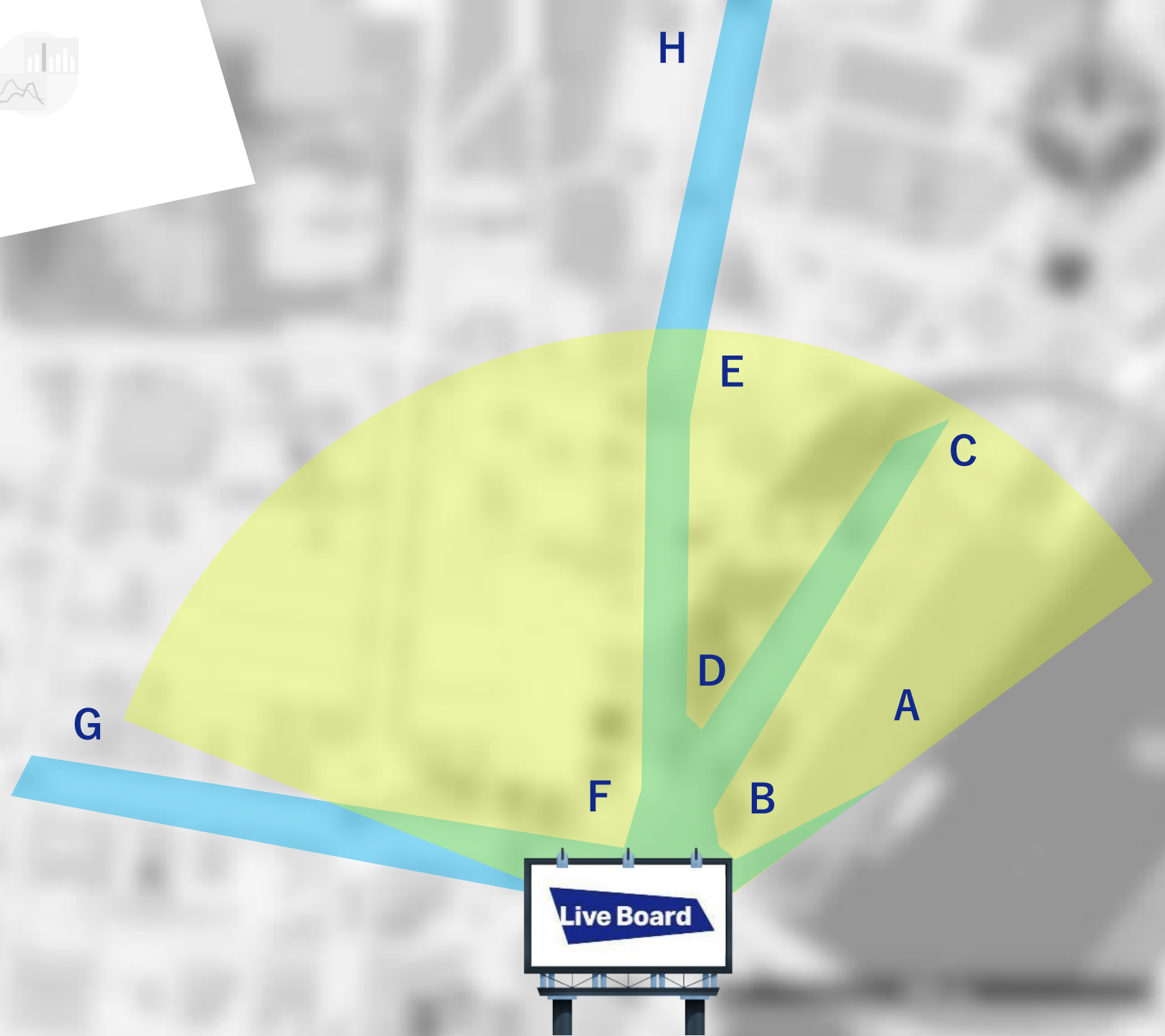


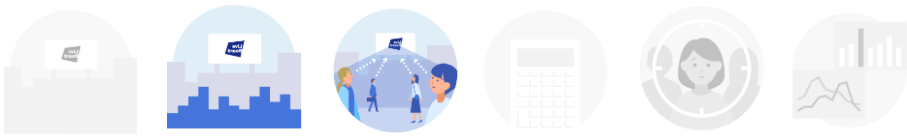
Mobile Data



Impression

Determine the Visible Area for each Screen





Impression

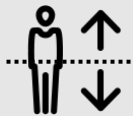
Count "Opportunity To Contact" (OTC) per Ad Delivery



Start with "MOBAKU" (Mobile Spatial Statistics) data with 125m x 125m mesh based on 78M+ DOCOMO subscribers



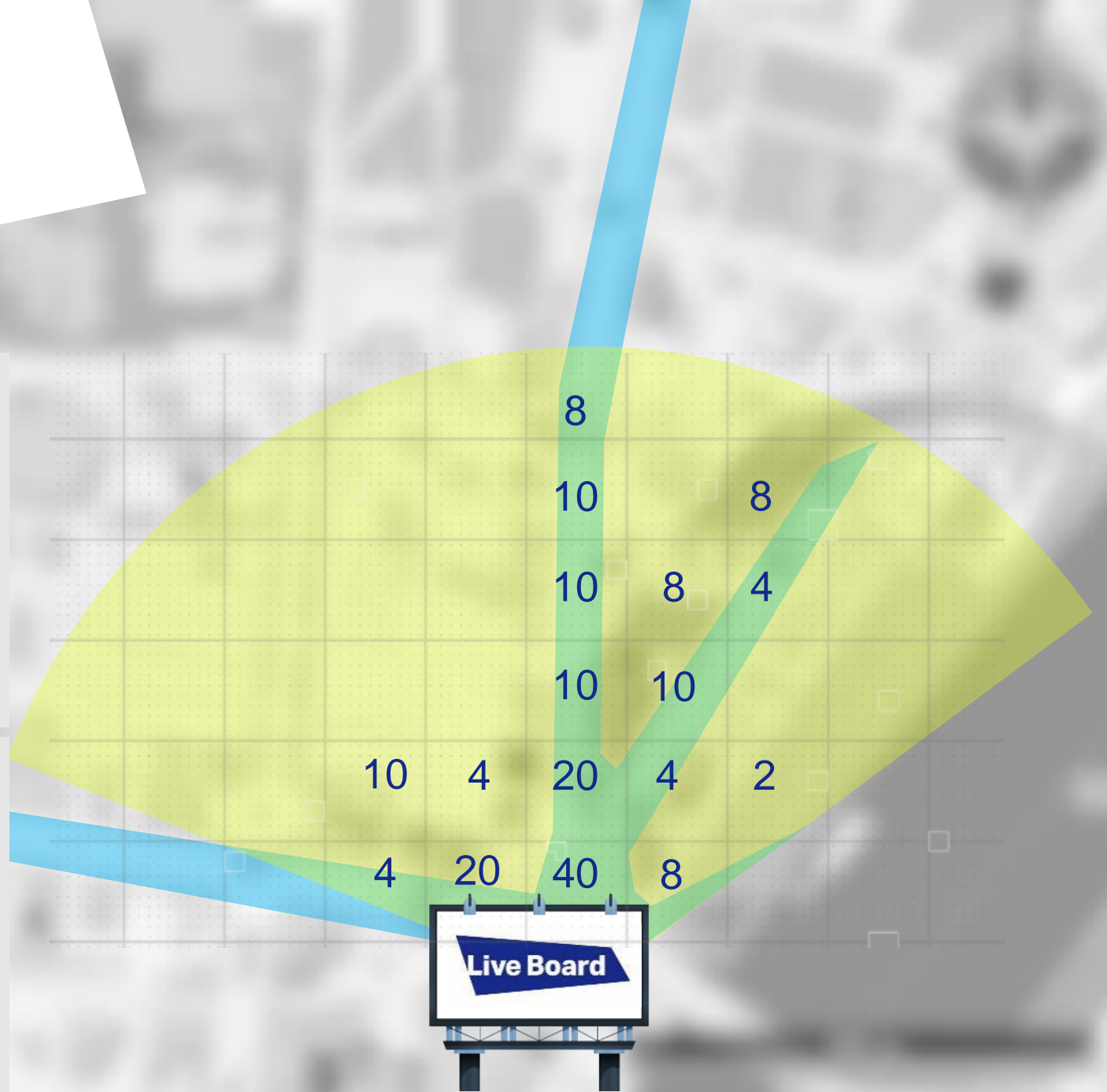
Apply with various mobile data sources to statistically refine and allocate the # of audiences into smaller meshes which belong to visible area of a screen



Eliminate the counts which might come from the audience who pass in underground



Define several travel models to extrapolate the # of audiences who are located in the visible area during the each spot (15'') of ad delivery



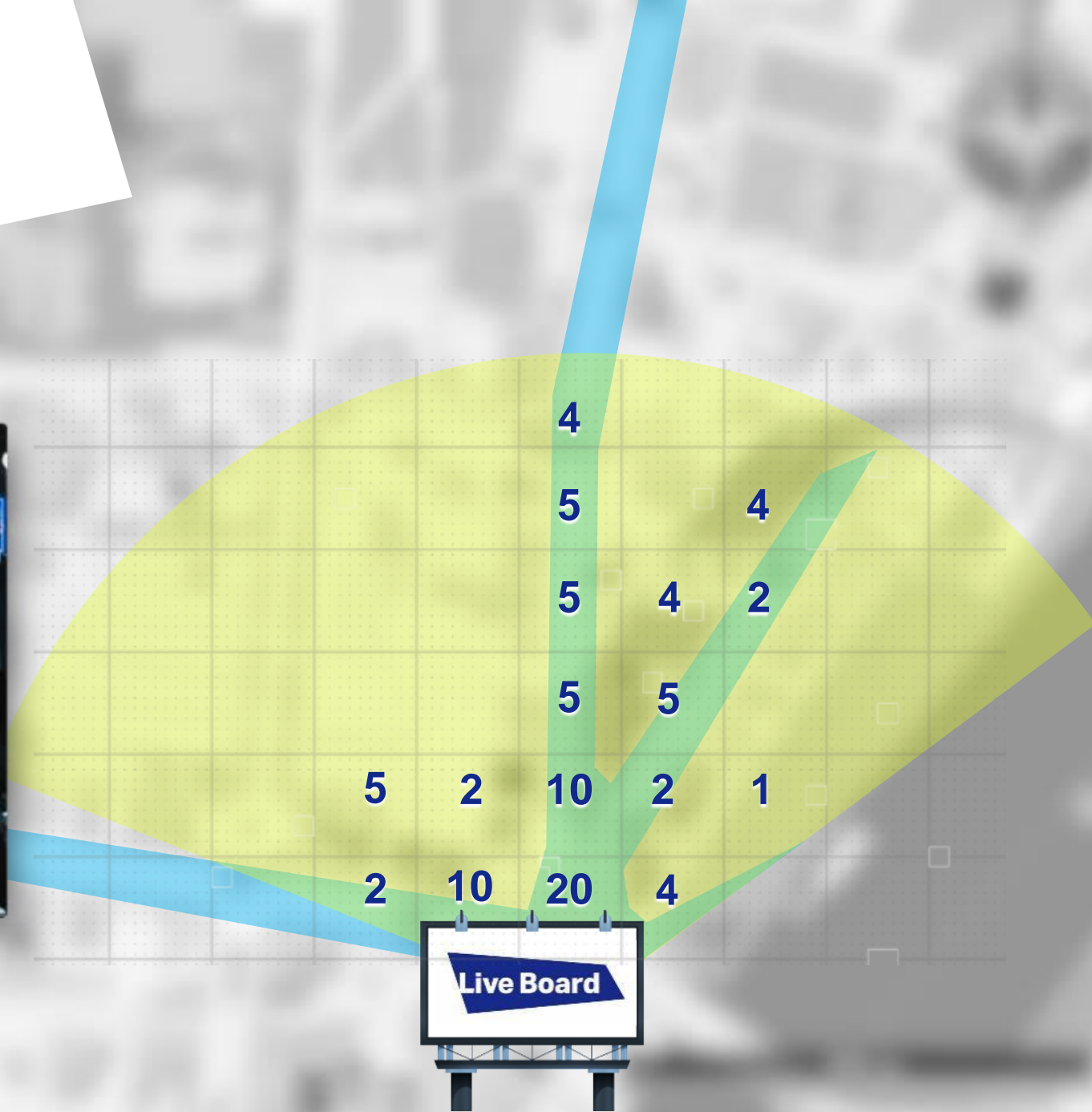


Impression

Count “Visibility Adjusted Contact”
(VAC = Impressions) per Ad Delivery



Apply “Visibility Rate” (%)
Research Data to estimate
the VAC (Impressions) of
each Ad Delivery





Impression Measurement for Indoor Screens

AI Edge Device

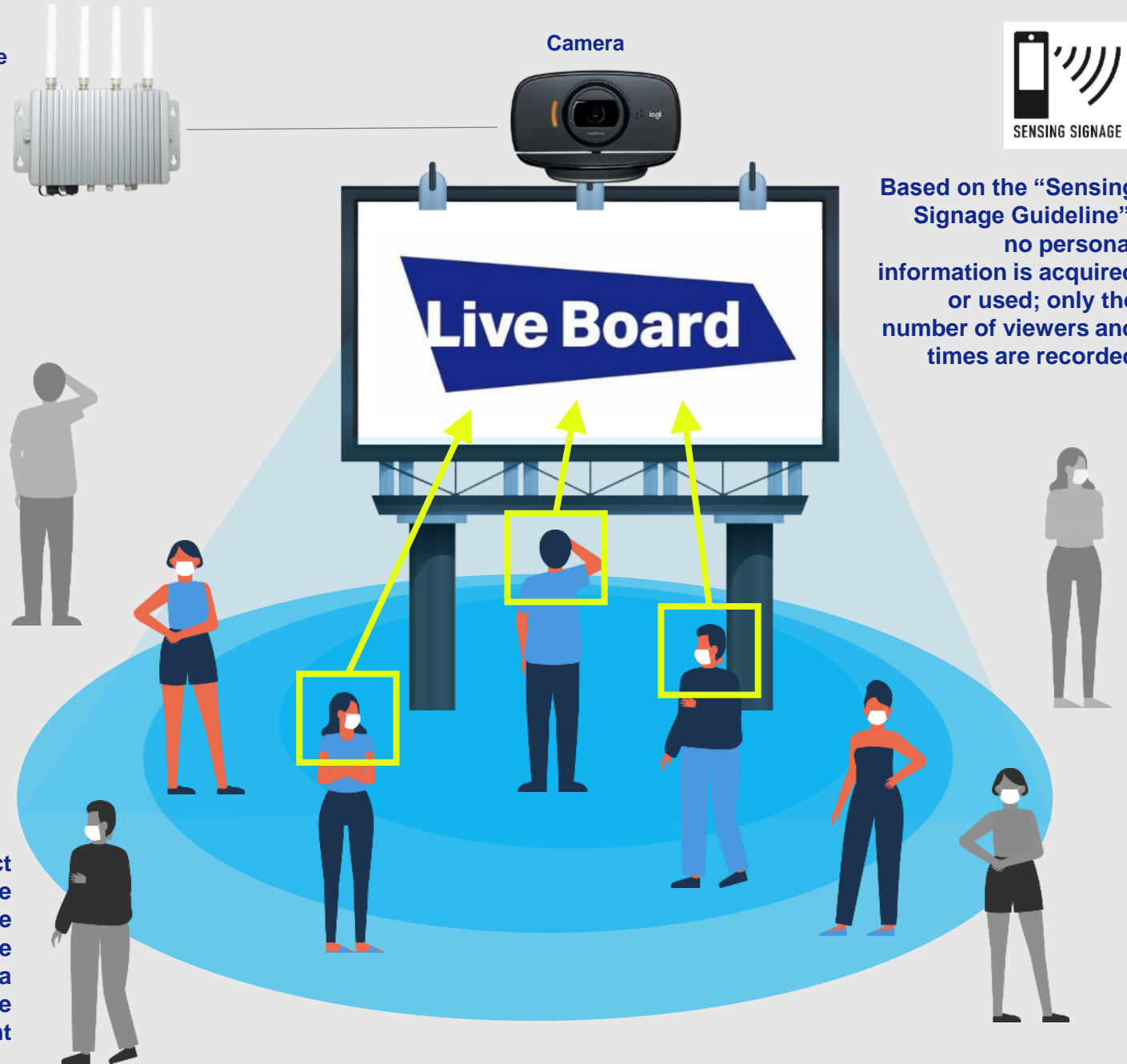


Camera



Based on the "Sensing Signage Guideline", no personal information is acquired or used; only the number of viewers and times are recorded

AI camera detect where passersby are facing and count the number of people within the visible area who are viewing the advertisement





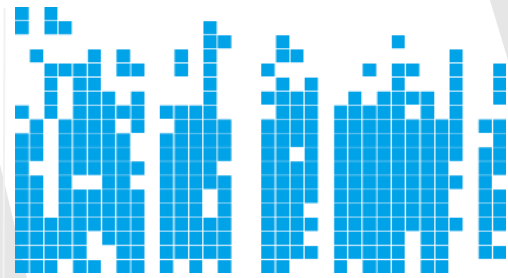
TARGETING

Targeting Lineups



Target by Location

- Urban Area
- Local Area
- Tourist Area
- Nearby XXX



Target by Demographic

- Age
- Gender



Target by Weather

- Weather
- Temperature
- Pollen Level



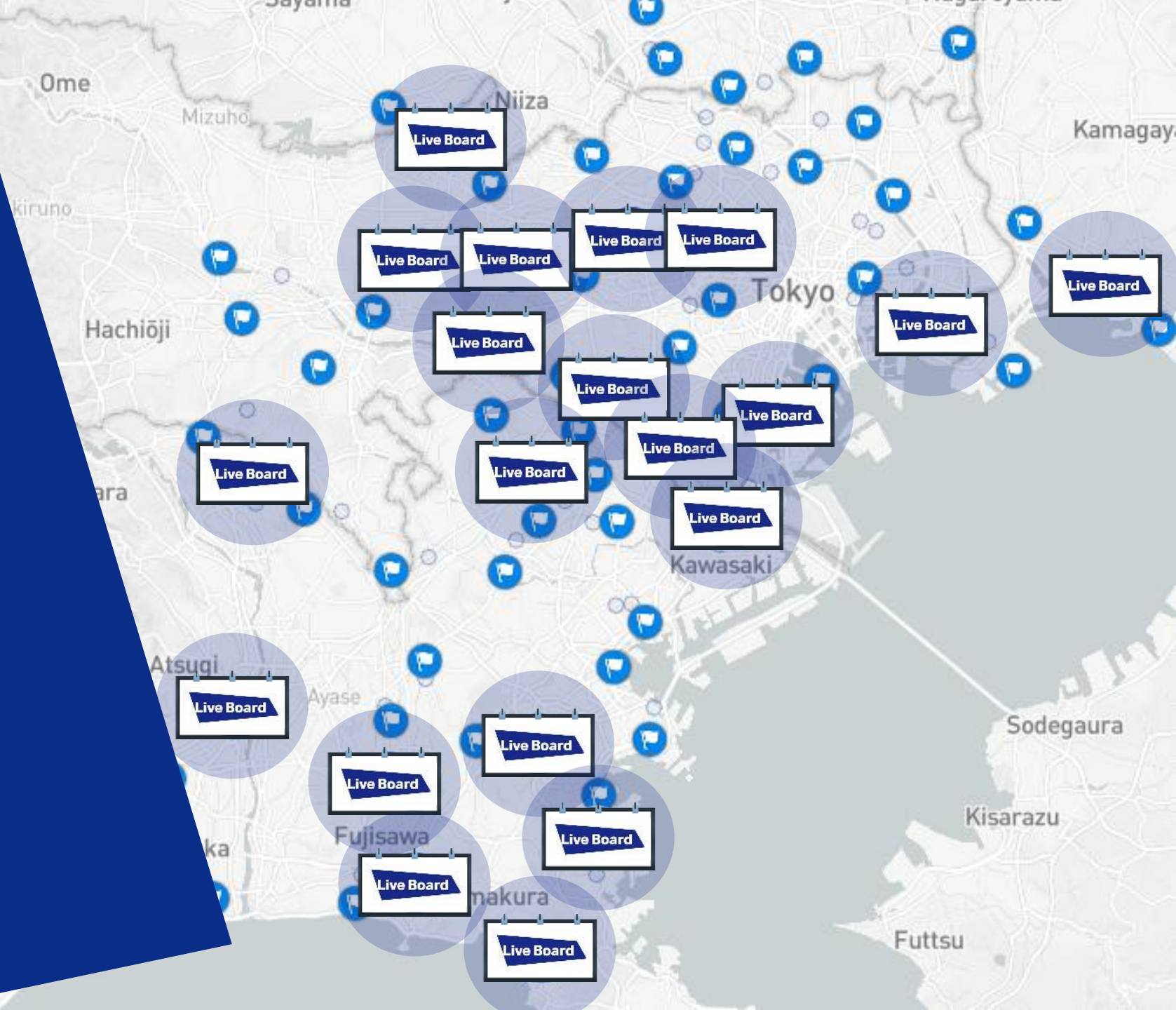
Target by Attribute/ Psychographic

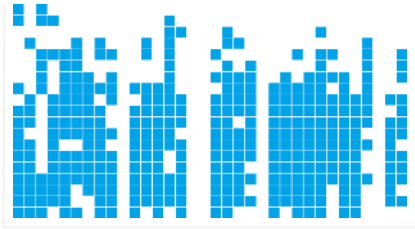
- Business Executive
- High-Income
- Entertainment Fans
- Sport Enthusiasts etc.



Custom Area Segmenting

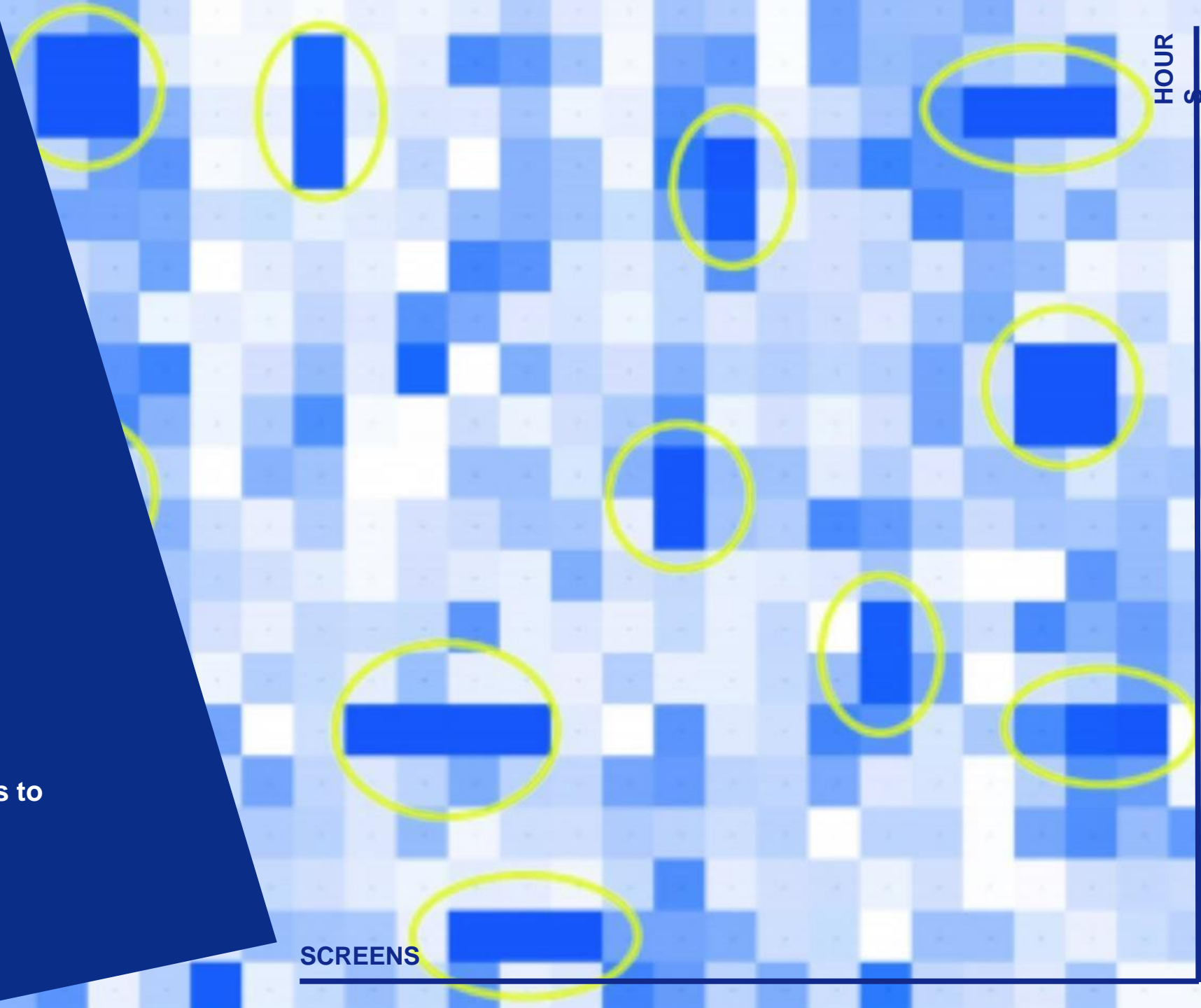
Segment target venues by location.





Demographic Targeting

Choose the optimum venues and times to target specific demographics by using DOCOMO's mobile data.



SCREENS



Weather Targeting

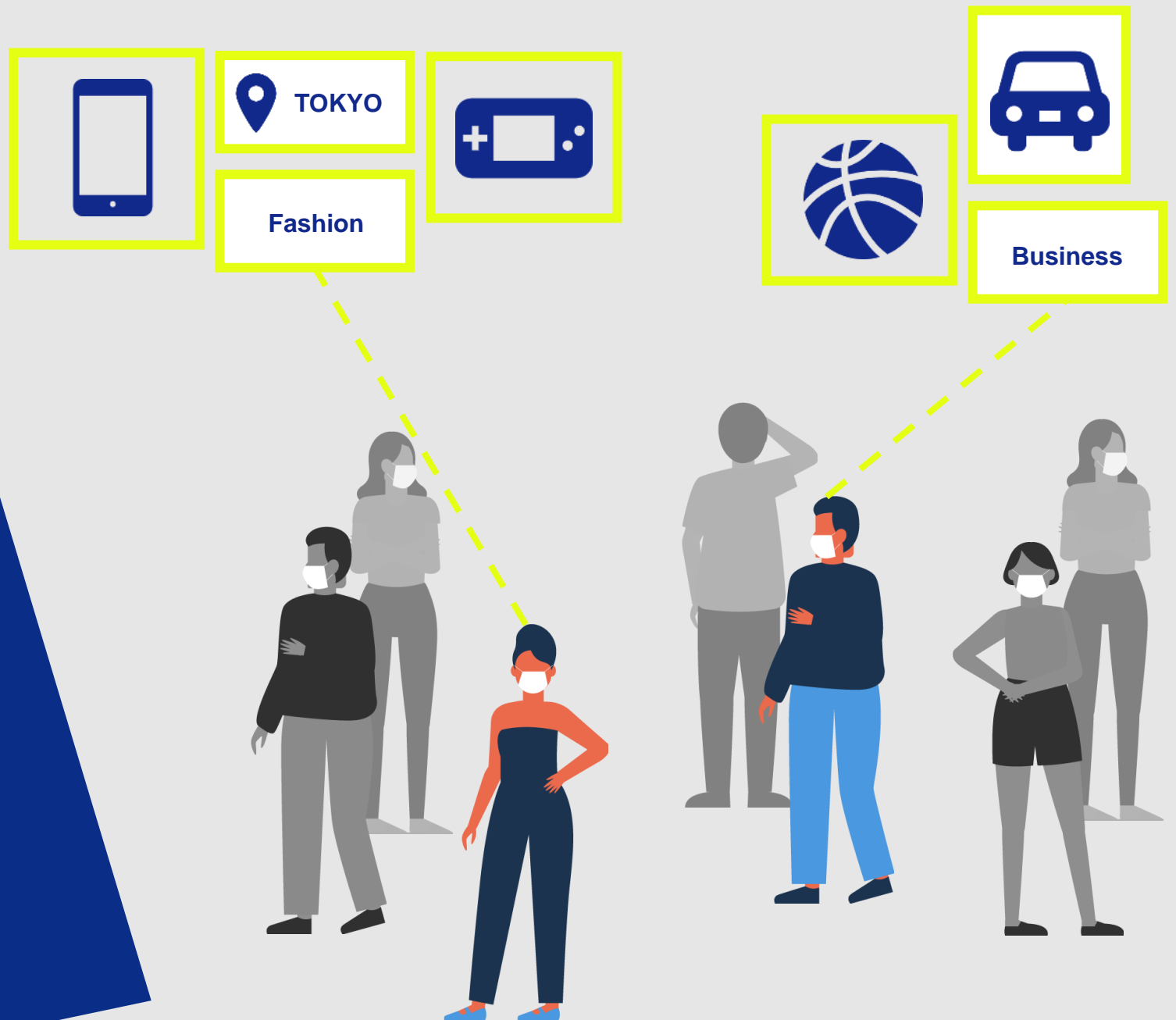
Create ad designs that speak to weather patterns and local temperatures and deliver them when appropriate.





Audience Targeting

Target venues and times with the highest concentration of your desired audiences by leveraging NTT DOCOMO's/other mobile data.



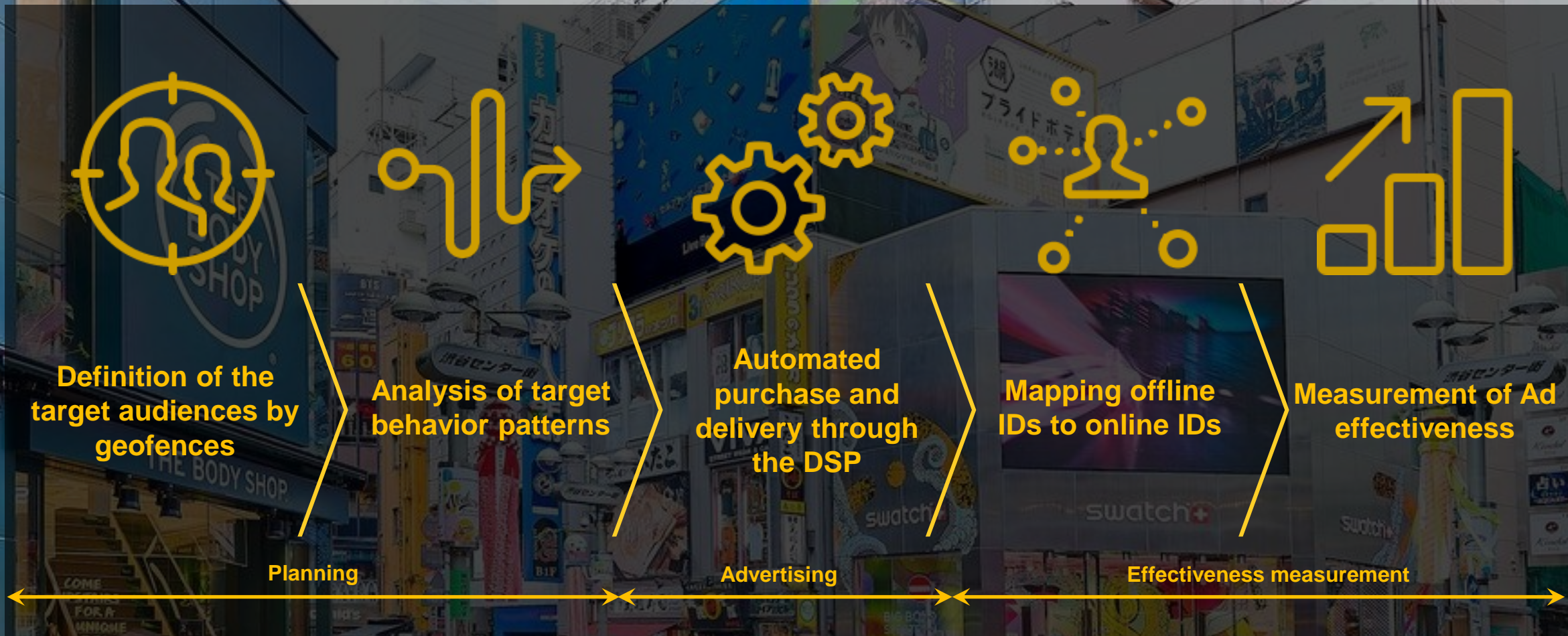


**CASE STUDY
“B2B AUDIENCE
TARGETING”**



Case Study: Intel Corporation “See It All” Campaign
Targeted Key Decision Makers of multiple B2B industries

Basic Scheme of “See It All” Campaign





東京ビッグサイト 東新展示棟リンクスペース

日本、〒135-0063 東京都江東区有明3丁目10-1 東京国際展示場東新展示棟

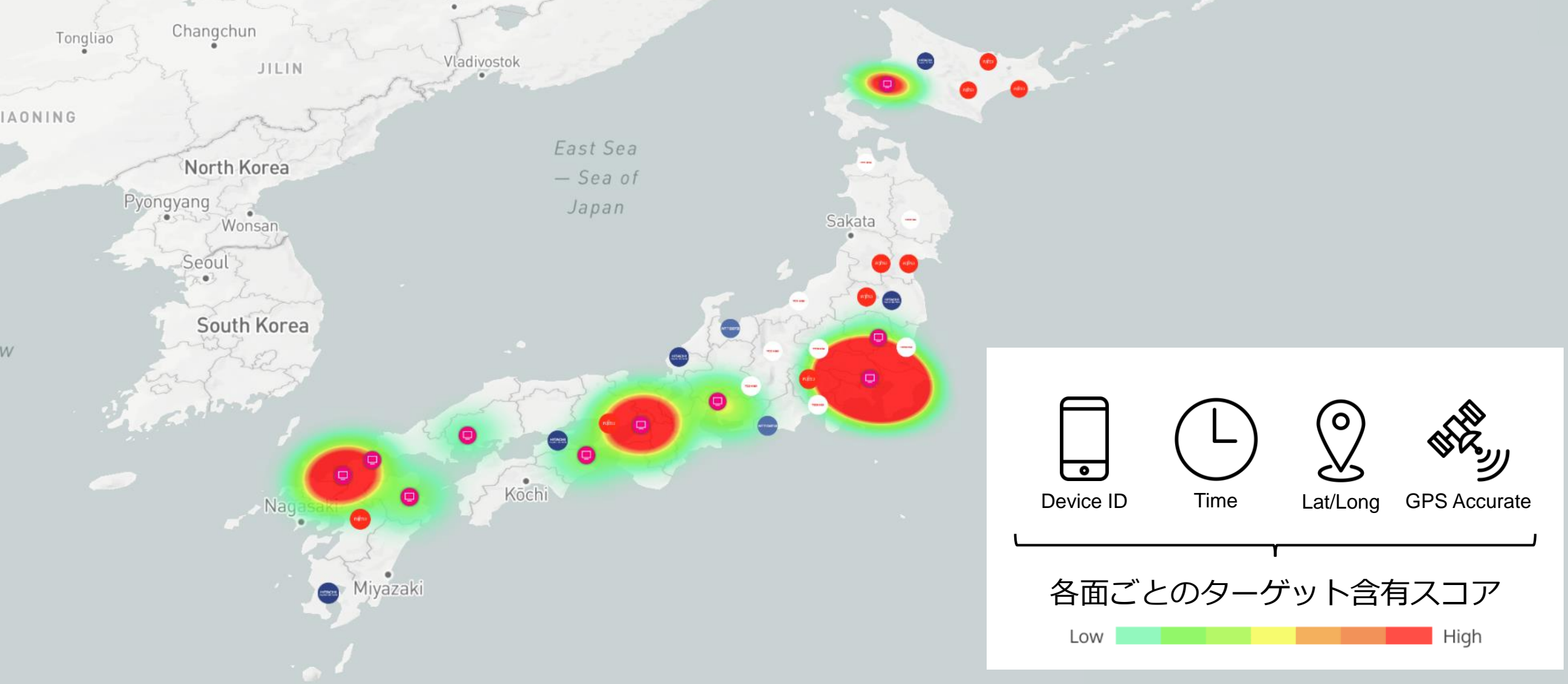
Tokyo Water Wide
Area Disaster
Reduction Park

Tokyo Big Sight

New East Halls

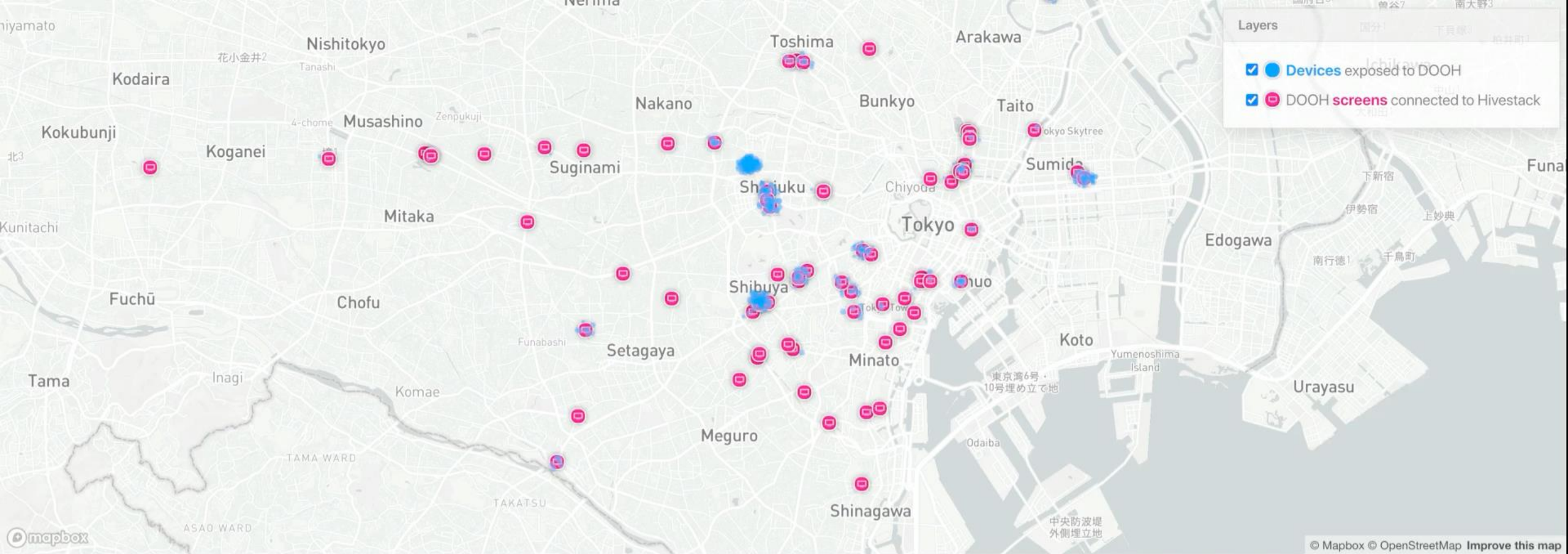
Definition of the target audiences by geofences

By using location data, we identified and targeted key decision makers in “IT Business”, “Manufacturing”, “Retail” and “Healthcare” industries.



Analysis of target behavior patterns

Built time-based audience concentration scores for each DOOH screens to understand what times and screens are the best to programmatically activate.

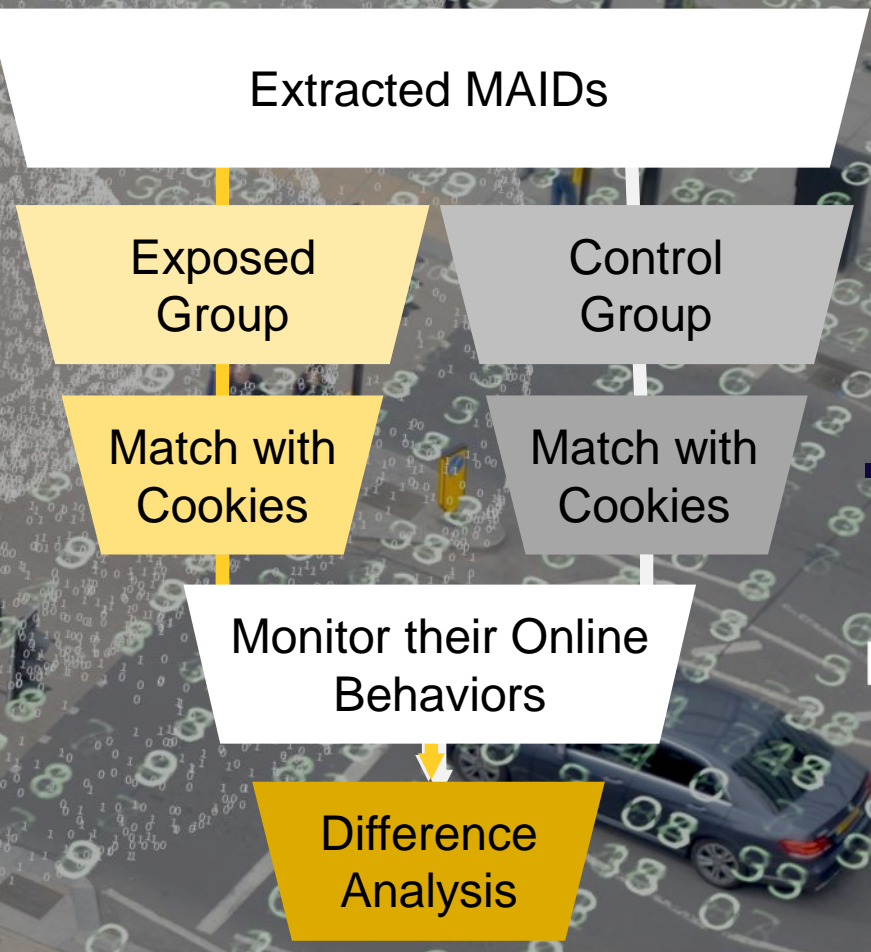
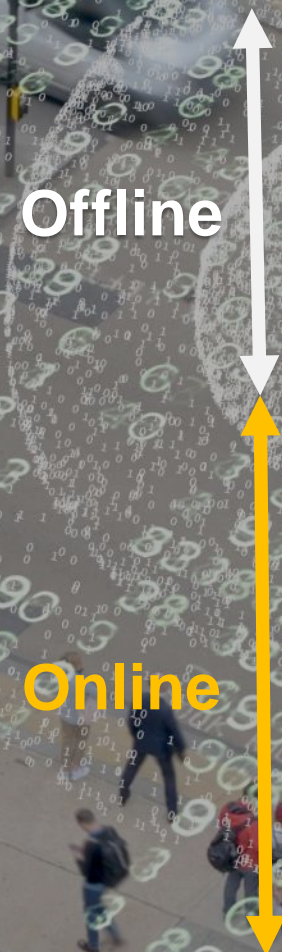


Automated purchase and delivery through the DSP

Based on location data and audience movement patterns, Intel programmatically activated screens targeting a high concentration of business executives.

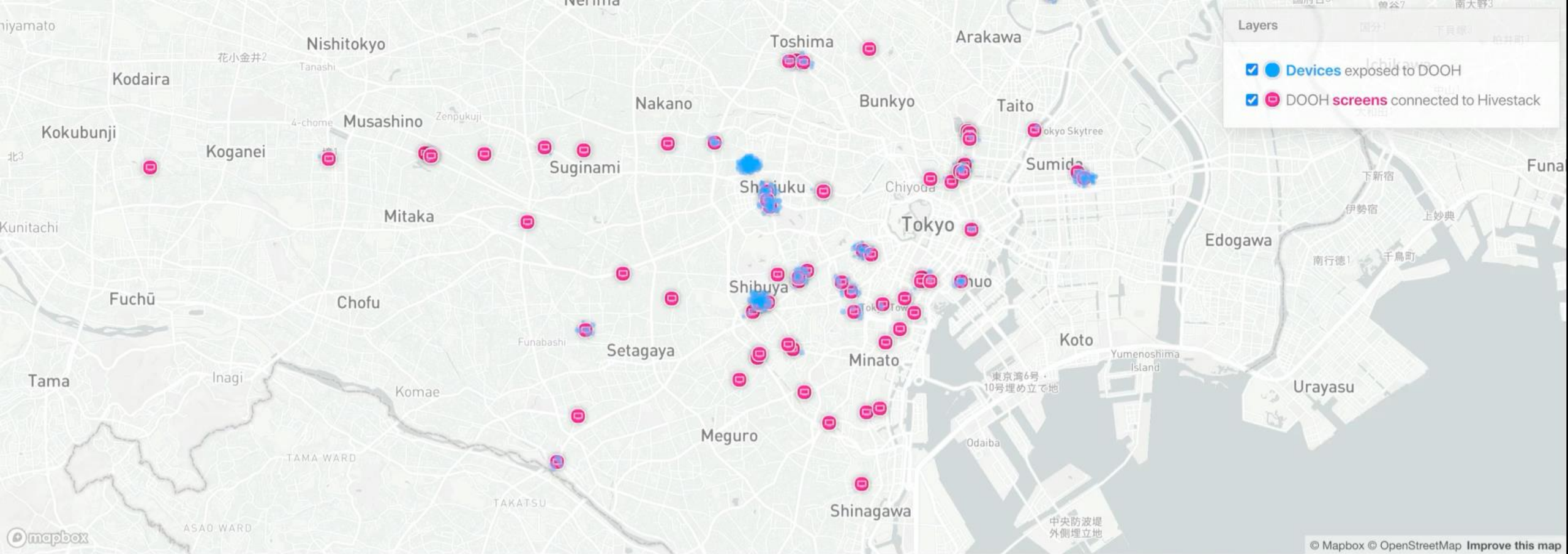
Mapping offline IDs to online IDs

With these partners, bridge from offline world to online world to analyze the lift in surge among key decision-makers by measuring an increase in intent among the exposed group versus the unexposed control group of devices to determine the impact of the campaign



TAPAD

bombora



Measurement of Ad effectiveness: **+8.8%** per campaign

Surge by decision maker segments are; for “IT Business” **11.2% lift**, for “Manufacturing” **6.8% lift**, for “Retail” **6.9% lift** and for “Healthcare” **11.1% lift**.



MEASUREMENT



Koko-Research

In-person surveys based on location

Using location data from NTT DOCOMO's base stations, we conduct in-person surveys among smartphone users who have been in each of the Visible Area during the specified date and time.



Q.

Brand Awareness

Q.

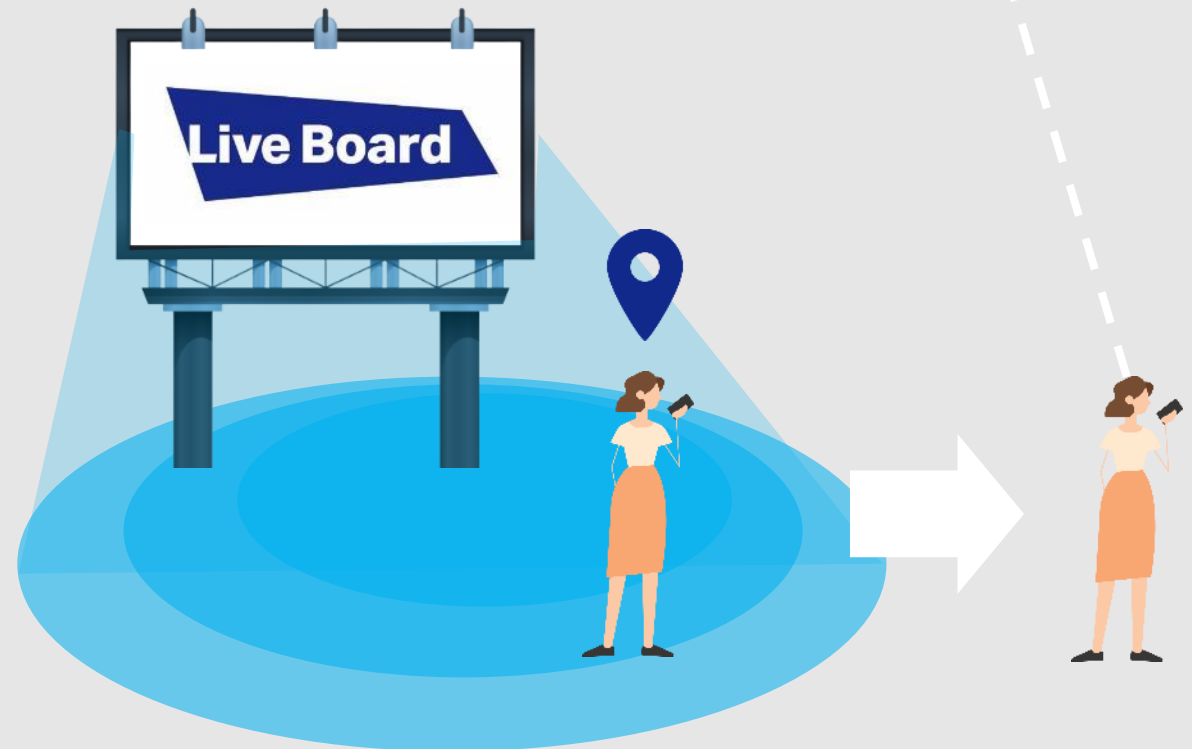
Brand Recall

- Interest
- Intent to use

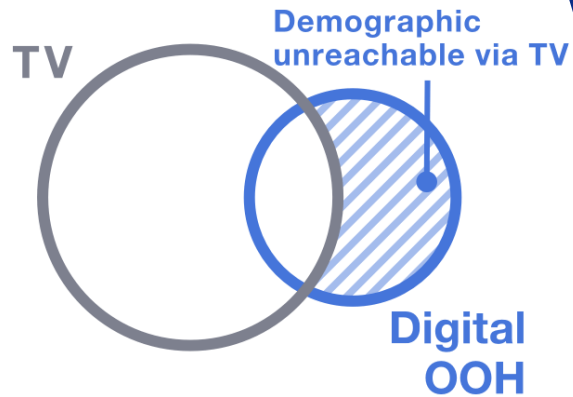
Q.

Behavioral Changes

- Search
- Recommendations
- Store visits etc.

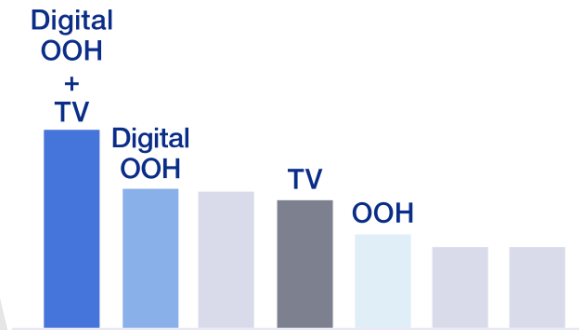


BLS Report Metrics



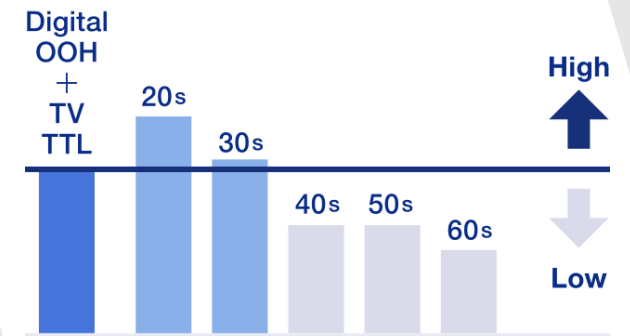
Incremental Reach

When used in conjunction with other medium, we can unveil duplicated and incremental reach with each of them



Multimedia Effect

Multimedia effects can be measured with ad campaigns developed for TV, online, traditional OOH etc.



Brand Lift by Targets

Determine Brand Lifts by analyzing brand awareness among viewers and non-viewers



Koko-Research

Multimedia Effect

Searched on the internet

11.7% Online Ads + DOOH + **2.1pt**

Visited the website

8.2% Online Ads + DOOH + **1.7pt**

Visited the store

2.0% Online Ads + DOOH + **1.0pt**

Brand Lift by Target

44.2%

Vs. industry norm
+ **21.0pt**

Awareness

23.2%

Vs. industry norm
+ **3.3pt**

Interest

28.6%

Vs. industry norm
+ **5.9pt**

Intention to Use

Incremental Recognition

11.2% Vs. industry norm + **4.2pt**

Incremental Reach

Non-
recognition

Online Ads

Social Media

DOOH

DOOH
(Incremental)

Recognition

25.6%

Vs. industry norm
+ **6.8pt**



Log-based Matrix

ROI measurement by log-based data

Based on Mobile IDs exposed to the DOOH Ads, we analyze campaign's effectiveness and their contribution to establish KPIs across media.



Incremental Reach



Store/Webpage
Visitation Lift



Conversion Lift

etc.





Thank you

For further information,
feel free to contact us

client_services@liveboard.co.jp